

EEEEEEEEEEEEEE	DDDDDDDDDDDD	TTTTTTTTTTTT
EEEEEEEEEEEEEE	DDDDDDDDDDDD	TTTTTTTTTTTT
EEEEEEEEEEEEEE	DDDDDDDDDDDD	TTTTTTTTTTTT
EEE	DDD	TTT
EEEEEEEEEEEEEE	DDDDDDDDDDDD	TTT
EEEEEEEEEEEEEE	DDDDDDDDDDDD	TTT
EEEEEEEEEEEEEE	DDDDDDDDDDDD	TTT

SSSSSSSS	CCCCCCCC	RRRRRRRR	RRRRRRRR	LL	IIIIII	NN	NN
SSSSSSSS	CCCCCCCC	RRRRRRRR	RRRRRRRR	LL	IIIIII	NN	NN
SS	CC	RR	RR	RR	II	NN	NN
SS	CC	RR	RR	RR	II	NN	NN
SS	CC	RR	RR	RR	II	NNNN	NN
SS	CC	RR	RR	RR	II	NNNN	NN
SSSSSS	CC	RRRRRRRR	RRRRRRRR	LL	II	NN	NN
SSSSSS	CC	RRRRRRRR	RRRRRRRR	LL	II	NN	NN
SS	CC	RR	RR	RR	II	NN	NNNN
SS	CC	RR	RR	RR	II	NN	NNNN
SS	CC	RR	RR	RR	II	NN	NNNN
SS	CC	RR	RR	RR	II	NN	NNNN
SSSSSSSS	CCCCCCCC	RR	RR	RR	IIIIII	NN	NN
SSSSSSSS	CCCCCCCC	RR	RR	RR	IIIIII	NN	NN

LL	IIIIII	SSSSSSSS
LL	IIIIII	SSSSSSSS
LL	II	SS
LLLLLLLL	IIIIII	SSSSSSSS
LLLLLLLL	IIIIII	SSSSSSSS

```
0001 0 ZTITLE 'EDT$SCRRLIN - refresh a screen line'
0002 0 MODULE EDT$SCRRLIN (
0003 0           IDENT = 'V04-000'
0004 0           ) =
0005 1 BEGIN
0006 1 ****
0007 1 *
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0027 1 *
0028 1 ****
0029 1 *
0030 1 *
0031 1 ++
0032 1 FACILITY: EDT -- The DEC Standard Editor
0033 1
0034 1 ABSTRACT:
0035 1
0036 1 This module refreshes a single line on the screen.
0037 1
0038 1 ENVIRONMENT: Runs at any access mode - AST reentrant
0039 1
0040 1 AUTHOR: Bob Kushlis, CREATION DATE: September 8, 1979
0041 1
0042 1 MODIFIED BY:
0043 1
0044 1 1-001 - Original. DJS 12-Feb-1981. This module was created by
0045 1 extracting the routine EDT$SSC RFRELN from module SCREEN.
0046 1 1-002 - Regularize headers. JBS 13-Mar-1981
0047 1 1-003 - Change [EOB] to user defined string STS 06-Oct-1981
0048 1 1-004 - Do an absolute cursor position before writing the blob at
0049 1 end of line, to avoid running off the edge of the screen.
0050 1 Also, show the blob only if the text exceeds the screen
0051 1 width. JBS 02-Apr-1982
0052 1 1-005 - Show characters all the way to end edge of the screen. JBS 06-Apr-1982
0053 1 1-006 - Worry about wide characters at the edge of the screen. JBS 15-Apr-1982
0054 1 1-007 - Continue work on edit 1-006. JBS 16-Apr-1982
0055 1 1-008 - Always show [EOB] (or whatever text it has been set to) in non-reverse
0056 1 video. JBS 16-Apr-1982
0057 1 1-009 - Make the edge of the screen logic work on a VT100, which clears its
```

58 0058 1 | wrap flag only when a character is printed. JBS 19-Apr-1982
59 0059 1 | 1-010 - Don't erase the message lines if an error occurs during select. SMB 01-Jul-1982
60 0060 1 | 1-011 - Fix bug introduced by edit 1-010. SMB 20-Jul-1982
61 0061 1 | 1-012 - Add check for message flag to erasure of screen. SMB 23-Jul-1982
62 0062 1 | 1-013 - Change the flag checked in edit 1-012. SMB 28-Jul-1982
63 0063 1 | 1-014 - Go back to edit 1-012. SMB 17-Aug-1982
64 0064 1 | 1-015 - Modify fo the new screen updafer. SMB 24-Sep-1982
65 0065 1 | 1-016 - Simplify for the new screen update logic. This version always repaints any changed line. JBS 30-Sep-1982
66 0066 1 | 1-017 - Remove unused external declaration of EDT\$\$FMT_LIT. JBS 05-Oct-1982
67 0067 1 | 1-018 - Fix painting of select range. JBS 08-Oct-1982
68 0068 1 | 1-019 - Put call to fsetcol in line. STS 11-Oct-1982
69 0069 1 | 1-020 - Start work on NOTRUNCATE mode. JBS 11-Oct-1982
70 0070 1 | 1-021 - Debug NOTRUNCATE mode. JBS 12-Oct-1982
71 0071 1 | 1-022 - Fix the call to EDT\$\$FMT_CHWID. JBS 13-Oct-1982
72 0072 1 | 1-023 - Add the second argument. JBS 23-Oct-1982
73 0073 1 | 1-024 - Use SCR_EDIT_MINPOS. JBS 28-Oct-1982
74 0074 1 | 1-025 - Be sure to print at least one character before the last character of a line, so we won't be hit by the VT100's autowrap. JBS 10-Nov-1982
75 0075 1 | 1-026 - Set the final MINPOS to CHR TO, so CHMEINPUT's text won't have to be rewritten. JBS 02-Dec-1982
76 0076 1 | 1-027 - Change the handling of EDT\$\$G SHF. JBS 14-Dec-1982
77 0077 1 | 1-028 - Maintain and use SCR EDIT_MAXPOS. JBS 27-Dec-1982
78 0078 1 | 1-029 - Don't erase to end of line if we do not repaint the whole line. JBS 27-Dec-1982
79 0079 1 | 1-030 - Put the most common cases of character formatting in-line, to improve speed. JBS 04-Jan-1983
80 0080 1 | 1-031 - Be sure the blob is painted with correct vodeo attributes. JBS 21-Mar-1983
81 0081 1 | 1-032 - Make sure we are in replace mode. JBS 01-Apr-1983
82 0082 1 | 1-033 - Adjust the width of a tab if it is at the front of a continued line. JBS 03-May-1983
83 0083 1 | 1-034 - Fix bug where if the EOB marker displays in the last column of the screen, it was deleted when we attempted to delete to end of line. The bug happened only if advancing to that line without clearing the screen first. REM 12-Dec-1983
84 0084 1 |
85 0085 1 |
86 0086 1 |
87 0087 1 |
88 0088 1 |
89 0089 1 |
90 0090 1 |
91 0091 1 | --

```
93 0092 1 %SBTTL 'Declarations'  
94 0093 1  
95 0094 1 TABLE OF CONTENTS:  
96 0095 1  
97 0096 1  
98 0097 1 REQUIRE 'EDTSRC:TRAROUNAM';  
99 0536 1  
100 0537 1 FORWARD ROUTINE  
101 0538 1 EDT$SSC_RFRELN : NOVALUE;  
102 0539 1  
103 0540 1  
104 0541 1 INCLUDE FILES:  
105 0542 1  
106 0543 1  
107 0544 1 REQUIRE 'EDTSRC:EDTREQ';  
108 0679 1  
109 0680 1  
110 0681 1 MACROS:  
111 0682 1  
112 0683 1  
113 0684 1  
114 0685 1 EQUATED SYMBOLS:  
115 0686 1  
116 0687 1  
117 0688 1  
118 0689 1 OWN STORAGE:  
119 0690 1  
120 0691 1  
121 0692 1  
122 0693 1 EXTERNAL REFERENCES:  
123 0694 1  
124 0695 1 In the routine
```

```
126      0696 1 %SBTTL 'EDTSSSC_RFRELN - refresh a line on the screen'
127      0697 1
128      0698 1 GLOBAL ROUTINE EDTSSSC_RFRELN (
129      0699 1     SCRPTR,
130      0700 1     ERASED
131      0701 1     ) : NOVALUE =
132      0702 1
133      0703 1     ++
134      0704 1     FUNCTIONAL DESCRIPTION:
135      0705 1
136      0706 1     This routine refreshes a single line on the screen. It expects EDTSSG_CS_LNO
137      0707 1     to be the screen line number to be refreshed. This routine operates only on
138      0708 1     the specified line; it does not clear the screen after an [EOB], for example.
139      0709 1
140      0710 1     FORMAL PARAMETERS:
141      0711 1
142      0712 1     SCRPTR           Pointer to the screen block for the line being refreshed
143      0713 1
144      0714 1     ERASED            1 = the line has already been erased
145      0715 1
146      0716 1     IMPLICIT INPUTS:
147      0717 1
148      0718 1     EDTSSG_CS_LNO
149      0719 1     EDTSSA_SEC_BUF
150      0720 1     EDTSSG_SHF
151      0721 1     EDTSSG_TI_WID
152      0722 1     EDTSSA_WK_LN
153      0723 1     EDTSSG_FMT_LNPOS
154      0724 1     EDTSSA_CUR_TBCB
155      0725 1     EDTSSA_EOB_SCRPTR
156      0726 1     EDTSSA_FMT_CUR
157      0727 1     EDTSSG_PRV_COL
158      0728 1     EDTSST_FMT_BUF
159      0729 1     EDTSSG_INSERT_MODE
160      0730 1
161      0731 1     IMPLICIT OUTPUTS:
162      0732 1
163      0733 1     EDTSSA_FMT_CUR
164      0734 1     EDTSSG_PRV_COL
165      0735 1
166      0736 1     ROUTINE VALUE:
167      0737 1
168      0738 1     NONE
169      0739 1
170      0740 1     SIDE EFFECTS:
171      0741 1
172      0742 1     Writes on the screen.
173      0743 1
174      0744 1     --
175      0745 1
176      0746 2     BEGIN
177      0747 2
178      0748 2     EXTERNAL ROUTINE
179      0749 2     EDTSSFMT_CH : NOVALUE,
180      0750 2     EDTSSFMT_CHWID,
181      0751 2     EDTSSSC_SHWBLOB : NOVALUE,
182      0752 2     EDTSSSC_REVIDCHK : NOVALUE,
```

| Output a character
| Compute the width of a character
| Output a blob
| Check for reverse video based on select region

```

183 0753 2 EDT$SSC_NONREVID : NOVALUE,
184 0754 2 EDT$SSC_POSCSIF : NOVALUE,
185 0755 2 EDT$SSC_ERATOEOL : NOVALUE,
186 0756 2 EDT$SSC_ERAALL : NOVALUE,
187 0757 2 EDT$SFMT_TEXT : NOVALUE,
188 0758 2 EDT$SOUT_FMTBUF,
189 0759 2 EDT$SSC REP_MODE : NOVALUE;
190 0760 2
191 0761 2 EXTERNAL
192 0762 2 EDT$SA_EOB_SCPTR : REF SCREEN_LINE,
193 0763 2 EDT$SG_CS_LNO,
194 0764 2 EDT$SA_SEL_BUF,
195 0765 2 EDT$SG_SHF,
196 0766 2 EDT$SG_TI_WID,
197 0767 2 EDT$SA_WK_LN : REF LIN_BLOCK,
198 0768 2 EDT$SG_FMT_LNPOS,
199 0769 2 EDT$SA_CUR_BUF : REF TBCB_BLOCK,
200 0770 2 EDT$SA_FMT_CUR,
201 0771 2 EDT$ST_FMT_BUF : BLOCK [CH$ALLOCATION (EDT$SK_FMT_BUflen)], ! Output buffer
202 0772 2 EDT$SG_PRV_COL,
203 0773 2 EDT$SG_INSERT_MODE;
204 0774 2
205 0775 2 MAP
206 0776 2   SCPTR : REF SCREEN_LINE;
207 0777 2
208 0778 2 LOCAL
209 0779 2   TXTPTR,
210 0780 2   ORIG_TXTPTR,
211 0781 2   LEN,
212 0782 2   CHAR,
213 0783 2   CHAR_WIDTH,
214 0784 2   LEFT,
215 0785 2   FIRST_CHAR,
216 0786 2   WIDTH,
217 0787 2   SIMPLE_CHAR,
218 0788 2   MAXPOS;
219 0789 2
220 0790 2
221 0791 2   !+ Make sure we are in replace mode.
222 0792 2   !-
223 0793 2
224 0794 2   IF (.EDT$SG_INSERT_MODE NEQ 0) THEN EDT$SSC REP_MODE ();
225 0795 2
226 0796 2   !+ Check for EOB.
227 0797 2   !-
228 0798 2
229 0799 2
230 0800 3   IF (.SCPTR EQA .EDT$SA_EOB_SCPTR)
231 0801 2   THEN
232 0802 3   BEGIN
233 0803 3   EDT$SSC_POSCSIF (.EDT$SG_CS_LNO, 0);
234 0804 3   EDT$SSC_NONREVID ();
235 0805 3   EDT$SFMT_TEXT (0);
236 0806 3
237 0807 3
238 0808 4   IF (( NOT .ERASED) AND (.SCPTR [SCR_EDIT_MAXPOS] EQ 255))
239 0809 3   THEN           ! If not erased and not at end of the line,

```

```
240      0810 4      BEGIN
241      0811 4  !!    EDT$SSC_POSCSIF (.EDT$SG_CS_LNO, MAX (0, .EDT$SG_FMT_LNPOS - .EDT$SG_SHF));
242      0812 4      EDT$SSC_ERATOEOL ()           ! erase any extra characters that may
243      0813 4      ! have been left on the screen's line.
244      0814 3      END;
245      0815 3
246      0816 3  !+  Mark the line as finished with its edit.
247      0817 3  !-
248      0818 3      SCRPTR [SCR_EDIT_MINPOS] = 255;
249      0819 3      SCRPTR [SCR_EDIT_MAXPOS] = 0;
250      0820 3      SCRPTR [SCR_EDIT_FLAGS] = .SCRPTR [SCR_EDIT_FLAGS] AND ( NOT (SCR_EDIT MODIFY OR SCR_EDIT_INSLN));
251      0821 3      RETURN;
252      0822 2      END;
253      0823 2
254      0824 2
255      0825 2  !+
256      0826 2  !+  Not EOB.  Position to the first character to be updated in the line,
257      0827 2  !+  keeping track of the screen column which it will occupy.
258      0828 2  !-
259      0829 2      WIDTH = .EDT$SG_TI_WID + .EDT$SG_SHF;
260      0830 2      LEFT = .SCRPTR [SCR_CHR_FROM];
261      0831 2      LEN = MIN (.SCRPTR [SCR_CHR_TO] + 1, .EDT$SA_WK_LN [LIN_LENGTH]) - .LEFT;
262      0832 2      TXTPTR = CH$PLUS (EDT$SA_WK_LN [LIN_TEXT], .LEFT);
263      0833 2      ORIG TXTPTR = .TXTPTR;
264      0834 2      EDT$SG_FMT_LNPOS = 0;
265      0835 2      CHAR = CH$RCHAR_A (TXTPTR);
266      0836 2
267      0837 3      IF ((.CHAR GEQ ZX'20') AND (.CHAR LEQ ZX'7E'))
268      0838 2      THEN
269      0839 3      BEGIN
270      0840 3      CHAR WIDTH = 1;
271      0841 3      SIMPLE_CHAR = 1;
272      0842 3      END
273      0843 2      ELSE
274      0844 3      BEGIN
275      0845 3      CHAR WIDTH = EDT$SFMT_CHWID (.CHAR, .EDT$SG_FMT_LNPOS);
276      0846 3      SIMPLE_CHAR = 0;
277      0847 2      END;
278      0848 2
279      0849 2  !+
280      0850 2  !+  Skip over unmodified characters on this line.
281      0851 2  !-
282      0852 2
283      0853 3      WHILE (((.TXTPTR - .ORIG_TXTPTR) LEQ .SCRPTR [SCR_EDIT_MINPOS]) AND
284      0854 3      (.LEN GTR 0) AND
285      0855 2      (.EDT$SG_FMT_LNPOS LSS (.WIDTH - .CHAR_WIDTH - 1))) DO
286      0856 2      BEGIN
287      0857 3  !+
288      0858 3  !+  Account for the blob at the front of continued lines.
289      0859 2  !-
290      0860 3
291      0861 4      IF ((.EDT$SG_FMT_LNPOS EQL 0) AND (.SCRPTR [SCR_LINE_IDX] NEQ 0))
292      0862 3      THEN
293      0863 4      BEGIN
294      0864 4  !+
295      0865 4  !+  Adjust for the blob at the front of a continued line.  This code requires
296      0866 4  !+  that the shift amount always be a multiple of 8, so that shifting doesn't
```

```
297 0867 4 1 change tab stops.  
298 0868 4 1-  
299 0869 4 EDT$SG_FMT_LNPOS = .EDT$SG_SHF + 2;  
300 0870 4  
301 0871 5 IF (.CHAR EQL ASC_K_TAB)  
302 0872 4 THEN  
303 0873 5 BEGIN  
304 0874 5 CHAR_WIDTH = .CHAR_WIDTH - 2;  
305 0875 5 ASSERT (.CHAR_WIDTH EQL 6);  
306 0876 4 END;  
307 0877 4  
308 0878 3 END;  
309 0879 3  
310 0880 3 EDT$SG_FMT_LNPOS = .EDT$SG_FMT_LNPOS + .CHAR_WIDTH;  
311 0881 3 LEN = .LEN - 1;  
312 0882 3 CHAR = CH$RCHAR_A (TXTPTR);  
313 0883 3  
314 0884 4 IF ((.CHAR GEQ XX'20') AND (.CHAR LEQ XX'7E'))  
315 0885 3 THEN  
316 0886 4 BEGIN  
317 0887 4 CHAR_WIDTH = 1;  
318 0888 4 SIMPLE_CHAR = 1;  
319 0889 4 END  
320 0890 3 ELSE  
321 0891 4 BEGIN  
322 0892 4 CHAR_WIDTH = EDT$SFMT_CHWID (.CHAR, .EDT$SG_FMT_LNPOS);  
323 0893 4 SIMPLE_CHAR = 0;  
324 0894 3 END;  
325 0895 3  
326 0896 2 END;  
327 0897 2  
328 0898 2 1+ Put the characters into the format buffer.  
329 0899 2 1-  
330 0900 2 FIRST_CHAR = 1;  
331 0901 2 1+  
332 0902 2 If this is a continued line, indicate this at the front of the line.  
333 0903 2 1-  
334 0904 2  
335 0905 2  
336 0906 3 IF ((.SCRPTR [SCR_LINE_IDX] NEQ 0) AND (.EDT$SG_FMT_LNPOS EQL 0))  
337 0907 2 THEN  
338 0908 3 BEGIN  
339 0909 3 EDT$SG_FMT_LNPOS = .EDT$SG_SHF;  
340 0910 3 EDT$SSC_P05CSIF (.EDT$SG_CS_LN0, .EDT$SG_FMT_LNPOS - .EDT$SG_SHF);  
341 0911 3 FIRST_CHAR = 0;  
342 0912 3  
343 0913 4 IF (.EDT$SA_SEL_BUF EQL .EDT$SA_CUR_BUF) !  
344 0914 3 THEN  
345 0915 3 EDT$SSC_REVIDCHK (CH$DIFF (.TXTPTR, CH$PTR (EDT$SA_WK_LN [LIN_TEXT])) - 1);  
346 0916 3  
347 0917 3 EDT$SSC_SHWBLOB ();  
348 0918 3 EDT$SFMT_CH (XC' ');  
349 0919 3  
350 0920 4 IF (.CHAR EQL ASC_K_TAB)  
351 0921 3 THEN  
352 0922 4 BEGIN  
353 0923 4 CHAR_WIDTH = .CHAR_WIDTH - 2;
```

```
354      0924 4      ASSERT (.CHAR_WIDTH EQL 6);
355      0925 3      END;
356      0926 2      END;
357      0927 2      MAXPOS = .SCRPTR [SCR_EDIT_MAXPOS];
358      0928 2      !+ This is the loop that actually puts characters into the format buffer for output to the screen.
359      0929 2      The time around this loop is critical to EDT's performance in screen mode.
360      0930 2      !-
361      0931 2      WHILE ((.LEN GTR 0) AND (.EDT$$G_FMT_LNPOS LSS (.WIDTH - .CHAR_WIDTH)) AND !
362      0932 2      ((.TXTPTR - .ORIG_TXTPTR - 1) LEQ .MAXPOS)) DO
363      0933 2      BEGIN
364      0934 3      IF (.EDTSSA_SEL_BUF EQL .EDTSSA_CUR_BUF)      !
365      0935 3      THEN
366      0936 3      EDT$SSC_REVIDCHK (CH$DIFF (.TXTPTR, CH$PTR (EDTSSA_WK_LN [LIN_TEXT])) - 1);
367      0937 3      IF (.EDT$$G_FMT_LNPOS GEQ .EDT$$G_SHF)
368      0938 3      THEN
369      0939 4      BEGIN
370      0940 3      IF (.FIRST_CHAR
371      0941 3      THEN
372      0942 3      BEGIN
373      0943 4      IF (.EDT$$G_FMT_LNPOS GEQ .EDT$$G_SHF)
374      0944 3      THEN
375      0945 4      BEGIN
376      0946 4      IF (.FIRST_CHAR
377      0947 4      THEN
378      0948 4      BEGIN
379      0949 5      IF (.FIRST_CHAR
380      0950 5      THEN
381      0951 5      BEGIN
382      0952 4      IF (.FIRST_CHAR
383      0953 4      THEN
384      0954 4      !+ Put the character in the format buffer.
385      0955 4      Do simple characters in-line; call EDT$SFMT_CH for complex characters.
386      0956 4      !-
387      0957 4      IF (.SIMPLE_CHAR
388      0958 4      THEN
389      0959 4      BEGIN
390      0960 4      IF (.SIMPLE_CHAR
391      0961 5      THEN
392      0962 5      BEGIN
393      0963 5      IF (.EDTSSA_FMT_CUR EQLA CH$PTR (EDT$ST_FMT_BUF, EDT$SK_FMT_BUflen))
394      0964 6      THEN
395      0965 5      BEGIN
396      0966 6      IF (.EDTSSA_FMT_CUR EQLA CH$PTR (EDT$ST_FMT_BUF, EDT$SK_FMT_BUflen))
397      0967 6      THEN
398      0968 6      !+ We have reached the end of the buffer; empty it.
399      0969 6      !-
400      0970 6      LOCAL
401      0971 6      SAV_LNPOS;
402      0972 6      SAV_LNPOS = .EDT$$G_FMT_LNPOS;
403      0973 6      EDT$SOUT_FMTBUF ();
404      0974 6      EDT$$G_FMT_LNPOS = .SAV_LNPOS;
405      0975 6      END;
406      0976 6      CH$WCHAR_A (.CHAR, EDTSSA_FMT_CUR);
407      0977 5
408      0978 5
409      0979 5
410      0980 5
```

```
411      0981 5           IF (.EDT$SG_PRV_COL NEQ (.EDT$SG_TI_WID - 1)) THEN EDT$SG_PRV_COL = .EDT$SG_PRV_COL + 1;
412      0982 5
413      0983 5           ELSE END
414      0984 4           ELSE EDT$SFMT_CH (.CHAR);
415      0985 4
416      0986 4
417      0987 4           ELSE END
418      0988 3           ELSE EDT$SG_FMT_LNPOS = .EDT$SG_FMT_LNPOS + .CHAR_WIDTH;
419      0989 3
420      0990 3
421      0991 3           LEN = .LEN - 1;
422      0992 3           CHAR = CH$RCHAR_A (TXTPTR);
423      0993 3
424      0994 4           IF ((.CHAR GEQ XX'20') AND (.CHAR LEQ XX'7E'))
425      0995 3           THEN
426      0996 4               BEGIN
427      0997 4               CHAR_WIDTH = 1;
428      0998 4               SIMPLE_CHAR = 1;
429      0999 4               END
430      1000 3           ELSE
431      1001 4               BEGIN
432      1002 4               CHAR_WIDTH = EDT$SFMT_CHWID (.CHAR, .EDT$SG_FMT_LNPOS);
433      1003 4               SIMPLE_CHAR = 0;
434      1004 3               END;
435      1005 3
436      1006 2
437      1007 2
438      1008 2
439      1009 2           !+ If we have not finished the line, it may be because the line won't fit on the screen.
440      1010 2           Since the loop above stops one column short of the right edge of the screen, there
441      1011 2           may be just room for one more character; if so, put it out. If not, put a blob in the
442      1012 2           last column.
443      1013 2
444
445      1014 2
446      1015 3           IF ((.LEN GTR 0) AND ((.TXTPTR - .ORIG_TXTPTR - 1) LEQ .MAXPOS))
447      1016 2           THEN BEGIN
448      1017 3
449      1018 3           IF ((.LEN EQL 1) AND (.EDT$SG_FMT_LNPOS EQL (.WIDTH - .CHAR_WIDTH)) AND
450      1019 4               (.EDT$SG_FMT_LNPOS GEQ .EDT$SG_SHF)) !+
451      1020 4           THEN BEGIN
452      1021 3
453      1022 4
454      1023 4
455      1024 5           IF (.EDT$SA_SEL_BUF EQL .EDT$SA_CUR_BUF) !
456      1025 4           THEN EDT$SSC_REVIDCHK (CH$DIFF (.TXTPTR, CH$PTR (EDT$SA_WK_LN [LIN_TEXT])) - 1);
457      1026 4
458      1027 4
459      1028 4           IF .FIRST_CHAR
460      1029 4           THEN BEGIN
461      1030 5               EDT$SSC_POSCSIF (.EDT$SG_CS_LNO, .EDT$SG_FMT_LNPOS - .EDT$SG_SHF);
462      1031 5               FIRST_CHAR = 0;
463      1032 5               END;
464      1033 4
465      1034 4           EDT$SFMT_CH (.CHAR);
466      1035 4           LEN = .LEN - 1;
467      1036 4           END
468      1037 4
```

```

468      1038 3      ELSE
469      1039 4      BEGIN
470      1040 4
471      1041 5      IF (( NOT .ERASED) AND (.SCRPTR [SCR_EDIT_MAXPOS] EQL 255))
472      1042 4      THEN
473      1043 5      BEGIN
474      1044 5      EDT$SSC_POSCSIF (.EDT$SG_CS_LNO, MAX (0, .EDT$SG_FMT_LNPOS - .EDT$SG_SHF));
475      1045 5      EDT$SSC_ERATOEOL ();
476      1046 4      END;
477      1047 4
478      1048 4      !+
479      1049 4      If there is room left on the line, it may be that we have printed no characters.
480      1050 4      Therefore, print a space to be sure that the VT100's autowrap flag is not set.
481      1051 4      !-
482      1052 4
483      1053 4      IF (.EDT$SG_FMT_LNPOS LSS (.EDT$SG_TI_WID - 1)) THEN EDT$SFMT_CH (%C' ');
484      1054 4
485      1055 4      EDT$SSC_POSCSIF (.EDT$SG_CS_LNO, .EDT$SG_TI_WID - 1);
486      1056 4      EDT$SSC_SHWBLOB ();
487      1057 3      END;
488      1058 3
489      1059 3
490      1060 3      END
491      1061 3      !+
492      1062 3      Throw in an erase to end of line sequence if we have painted as close as we can to the right margin.
493      1063 3      Suppress the sequence if we have just put a character at the right margin or if the line is already erased
494      1064 2      !-
495      1065 2      ELSE
496      1066 2      IF (( NOT .ERASED) AND (.SCRPTR [SCR_EDIT_MAXPOS] EQL 255))
497      1067 2      THEN
498      1068 2      BEGIN
499      1069 2
500      1070 2      IF .FIRST_CHAR THEN EDT$SSC_POSCSIF (.EDT$SG_CS_LNO, MAX (0, .EDT$SG_FMT_LNPOS - .EDT$SG_SHF));
501      1071 2
502      1072 2      EDT$SSC_ERATOEOL ();
503      1073 2      END;
504      1074 2
505      1075 2      !+
506      1076 2      Mark the line as finished with its edit.
507      1077 2      !-
508      1078 2      SCRptr [SCR_EDIT_MINPOS] = MIN (.SCRptr [SCR_CHR_TO] - .SCRptr [SCR_CHR_FROM] + 1, 255);
509      1079 2      SCRptr [SCR_EDIT_MAXPOS] = 0;
510      1080 2      SCRptr [SCR_EDIT_FLAGS] = .SCRptr [SCR_EDIT_FLAGS] AND ( NOT (SCR_EDIT MODIFY OR SCR_EDIT_INSLN));
511      1081 1      END;           ! of routine EDT$SSC_RFRELN

```

```

.TITLE EDT$SCRRLIN EDT$SCRRLIN - refresh a screen line
.IDENT \V04-000\

.EXTRN EDT$SFMT_CH, EDT$SFMT_CHWID
.EXTRN EDT$SSC_SHWBLOB
.EXTRN EDT$SSC_REVIDCHK
.EXTRN EDT$SSC_NONREVID
.EXTRN EDT$SSC_POSCSIF
.EXTRN EDT$SSC_ERATOEOL
.EXTRN EDT$SSC_EAALL, EDT$SFMT_TEXT
.EXTRN EDT$SSOUT_FMTBUF

```


50 00000000G	50	D7 000BC	DECL	R0	
	00	D1 000BE	CMPL	EDT\$SG_FMT_LNPOS, R0	
00000000G	4F	18 000C5	BGEQ	9\$	
	00	D5 000C7	TSTL	EDT\$SG_FMT_LNPOS	
	25	12 000CD	BNEQ	7\$	
08	A4	95 000CF	TSTB	8(R4)	
	20	13 000D2	BEQL	7\$	
00000000G 00 00000000G	00	02 C1 000D4	ADDL3	#2, EDT\$SG_SHF, EDT\$SG_FMT_LNPOS	0861
	09	59 D1 000E0	CMPL	CHAR, #9	0869
	0F	12 000E3	BNEQ	7\$	0871
	55	02 C2 000E5	SUBL2	#2, CHAR_WIDTH	0874
	06	55 D1 000E8	CMPL	CHAR_WIDTH, #6	0875
00000000G	00	07 13 000EB	BEQL	7\$	
00000000G	00	00 FB 000ED	CALLS	#0, EDTSSINTER_ERR	
00000000G	55	50 C0 000F4	7\$:	CHAR_WIDTH, EDT\$SG_FMT_LNPOS	0880
	5B	D7 000FB	ADDL2	LEN	0881
	59	82 9A 000FD	DECL	(TXTPTR)+, CHAR	0882
	20	59 D1 00100	CMPL	CHAR, #32	0884
0000007E	8F	8F 19 00103	BLSS	5\$	
	59	D1 00105	CMPL	CHAR, #126	
	86	14 0010C	BGTR	5\$	
	55	01 D0 0010E	MOVL	#1, CHAR_WIDTH	0887
	57	01 D0 00111	MOVL	#1, SIMPLE_CHAR	0888
	92	11 00114	BRB	6\$	0884
	58	01 D0 00116	MOVL	#1, FIRST_CHAR	0901
	08	A4 95 00119	9\$:	8(R4)	0906
	70	13 0011C	BEQL	11\$	
00000000G	00	D5 0011E	TSTL	EDT\$SG_FMT_LNPOS	
	68	12 00124	BNEQ	11\$	
7E 00000000G	50 00000000G	00 D0 00126	MOVL	EDT\$SG_SHF, R0	0909
	00	50 D0 0012D	MOVL	R0, EDT\$SG_FMT_LNPOS	
	50	C3 00134	SUBL3	R0, EDT\$SG_FMT_LNPOS, -(SP)	0910
00000000G	00	DD 0013C	PUSHL	EDT\$SG_CS [NO	
00000000G	00	02 FB 00142	CALLS	#2, EDT\$SSC_POSCSIF	
00000000G	58	D4 00149	CLRL	FIRST_CHAR	0911
00000000G	00 00000000G	00 D1 0014B	CMPL	EDT\$SA_SEL_BUF, EDT\$SA_CUR_BUF	0913
50	52 00000000G	12 12 00156	BNEQ	10\$	
	F8	00 C3 00158	SUBL3	EDT\$SA_WK_LN, TXTPTR, R0	0915
00000000G	00	A0 9F 00160	PUSHAB	-8(R0)	
00000000G	00	01 FB 00163	CALLS	#1, EDT\$SSC_REVIDCHK	
00000000G	00	00 FB 0016A	10\$:	CALLS	0917
00000000G	20	DD 00171	PUSHL	#0, EDT\$SSC_SHWBLOB	0918
00000000G	01	FB 00173	CALLS	#32	
09	59	D1 0017A	CMPL	#1, EDT\$SFMT_CH	
	0F	12 0017D	BNEQ	CHAR, #9	0920
	55	02 C2 0017F	SUBL2	11\$	
	06	55 D1 00182	CMPL	#2, CHAR_WIDTH	0923
	07	13 00185	BEQL	CHAR_WIDTH, #6	0924
00000000G	00	00 FB 00187	CALLS	11\$	
	5A	OC A4 9A 0018E	11\$:	#0, EDTSSINTER_ERR	
	5B	D5 00192	MOVZBL	12(R4), MAXPOS	0929
	03	14 00194	TSTL	LEN	0935
	00FB	31 00196	12\$:	14\$	
50	53	55 C3 00199	13\$:	23\$	
50 00000000G	00	D1 0019D	SUBL3	CHAR_WIDTH, WIDTH, R0	
50	52	F0 18 001A4	CMPL	EDT\$SG_FMT_LNPOS, R0	
	6E	C3 001A6	BGEQ	13\$	
			SUBL3	ORIG_TXTPTR, TXTPTR, R0	0936

EDT\$SCRRLIN
V04-000

EDTSSCRRLIN - refresh a screen line
EDTSSSC RFRELN - refresh a Line on

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14-Sep-1984 12:24:38

VAX-11 Bliss-32 V4.0-742
DISKS\$VMSMASTER:[EDIT-SRC]S

VAX-11 Bliss-32 V4.0-742 Page
DISKSVMMASTER:[EDIT-SRC]SCRBLIN-BL1:1

EDTS
V04

5A	50	D1	002A1	CMPL	R0	MAXPOS	1019
01	F2	14	002A4	BGTR	24\$		
	5B	D1	002A6	CMPL	LEN, #1		
53	62	12	002A9	BNEQ	28\$		
53 00000000G	55	C2	002AB	SUBL2	CHAR WIDTH, R3		
00000000G 00 00000000G	00	D1	002AE	CMPL	EDT\$SG_FMT_LNPOS, R3		
00000000G 00 00000000G	56	12	002B5	BNEQ	28\$		
00000000G 00 00000000G	49	19	002C2	CMPL	EDT\$SG_FMT_LNPOS, EDT\$SG_SHF		
00000000G 00 00000000G	00	D1	002C4	BLSS	28\$		
	11	12	002CF	CMPL	EDT\$SA_SEL_BUF, EDT\$SA_CUR_BUF		
52 00000000G	00	C2	002D1	BNEQ	26\$		
F8	A2	9F	002D8	SUBL2	EDT\$SA_WK_LN, R2		
00000000G 00	01	FB	002DB	PUSHAB	-8(R2)		
1B	58	E9	002E2	CALLS	#1, EDT\$SC_REVIDCHK		
7E 00000000G 00 00000000G	00	C3	002E5	BLBC	FIRST CHAR, 27\$		
00000000G 00	00	DD	002F1	SUBL3	EDT\$SG_SHF, EDT\$SG_FMT_LNPOS, -(SP)		
00000000G 00	02	FB	002F7	PUSHL	EDT\$SG_CS_LNO		
	58	D4	002FE	CALLS	#2, EDT\$SC_POSCSIF		
00000000G 00	59	DD	00300	CLRL	FIRST_CHAR		
	27\$:			PUSHL	CHAR		
00000000G 00	01	FB	00302	CALLS	#1, EDT\$SFMT_CH		
	5B	D7	00309	DECL	LEN		
	67	11	0030B	BRB	32\$		
FF 2D 08	AC	E8	0030D	BLBS	ERASED, 30\$		
FF 8F 0C	A4	91	00311	CMPB	12(R4), #255		
50 00000000G 00 00000000G	26	12	00316	BNEQ	30\$		
	50	DD	00324	SUBL3	EDT\$SG_SHF, EDT\$SG_FMT_LNPOS, R0		
	02	18	00326	PUSHL	R0		
	6E	D4	00328	BGEQ	29\$		
00000000G 00	00	DD	0032A	CLRL	(SP)		
00000000G 00	02	FB	00330	PUSHL	EDT\$SG_CS_LNO		
00000000G 00	00	FB	00337	CALLS	#2, EDT\$SC_POSCSIF		
50 00000000G 00	01	C3	0033E	CALLS	#0, EDT\$SC_ERATOEOL		
50 00000000G	50	00000000G	00	SUBL3	#1, EDT\$SG_TI_WID, R0		
	09	18	00340	CMPL	EDT\$SG_FMT_LNPOS, R0		
	20	DD	0034F	BGEQ	31\$		
7E 00000000G 00	00	00000000G	01	PUSHL	#32		
	FB	00351	CALLS	#1, EDT\$SFMT_CH			
	01	C3	00358	SUBL3	#1, EDT\$SG_TI_WID, -(SP)		
00000000G 00	00	DD	00360	PUSHL	EDT\$SG_CS_LNO		
00000000G 00	02	FB	00366	CALLS	#2, EDT\$SC_POSCSIF		
	00	FB	0036D	CALLS	#0, EDT\$SC_SHWBLOB		
	34	11	00374	32\$:	BRB	36\$	
FF 30 08	AC	E8	00376	33\$:	BLBS	ERASED, 36\$	
FF 8F 0C	A4	91	0037A	CMPB	12(R4), #255		
	29	12	0037F	BNEQ	36\$		
50 00000000G 00 00000000G	58	E9	00381	BLBC	FIRST_CHAR, 35\$		
	00	C3	00384	SUBL3	EDT\$SG_SHF, EDT\$SG_FMT_LNPOS, R0		
	50	DD	00390	PUSHL	R0		
	02	18	00392	BGEQ	34\$		
	6E	D4	00394	CLRL	(SP)		
00000000G 00	00	DD	00396	34\$:	PUSHL	EDT\$SG_CS_LNO	
00000000G 00	02	FB	0039C	CALLS	#2, EDT\$SC_POSCSIF		
	00	FB	003A3	CALLS	#0, EDT\$SC_ERATOEOL		
50 0A	A4	9A	003AA	35\$:	MOVZBL	10(R4), R0	
51 09	A4	9A	003AE	36\$:	MOVZBL	9(R4), R1	
50	51	C2	003B2	SUBL2	R1, R0		

EDT\$SCRRLIN
V04-000

EDT\$SCRRLIN - refresh a screen line
EDT\$SSC_RFRELN - refresh a line on the screen

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VAX-11 Bliss-32 v4.0-742
DISK\$VMSMASTER:[EDT.SRC]SCRRLIN.BLI;1

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000000FF	8F	50	D6 003B5	INCL	R0
		50	D1 003B7	CMPL	R0
		04	15 003BE	BLEQ	37\$ #255
OB	50	FF	8F 9A 003C0	MOVZBL	#255, R0
OC	A4	03FF	50 90 003C4 37\$:	MOVBL	R0, 11(R4)
		8F	AA 003C8 38\$:	BICW2	#1023, 12(R4)
		04	003CE	RET	

; Routine Size: 975 bytes, Routine Base: _EDT\$CODE + 0000

; 512 1082 1
; 513 1083 1 !<BLF/PAGE>

EDT
V04

EDT\$SCRRLIN
V04-000

EDT\$SCRRLIN - refresh a screen line
EDT\$SSC_RFRELN - refresh a line on the screen

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VAX-11 Bliss-32 v4.0-742
DISK\$VMSMASTER:[EDT.SRC]SCRRLIN.BLI;1

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: 515 1084 1 END
: 516 1085 1
: 517 1086 0 ELUDOM

! of module EDT\$SCRRLIN

EDT
V04

PSECT SUMMARY

Name	Bytes	Attributes
_EDT\$CODE	975	NOVEC,NOWRT, RD , EXE, SHR, LCL, REL, CON, PIC,ALIGN(2)

Library Statistics

File	-----	Symbols	-----	Pages	Processing
	Total	Loaded	Percent	Mapped	Time
-\$255\$DUA28:[EDT.SRC]EDT.L32;1	377	48	12	40	00:00.2
-\$255\$DUA28:[EDT.SRC]PSECTS.L32;1	2	1	50	7	00:00.1

COMMAND QUALIFIERS

BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/NOTRACEBACK/LIS=LISS:SCRRLIN/OBJ=OBJ\$:SCRRLIN MSRC\$:SCRRLIN.BLI/UPDATE=(ENH\$:SCRRLIN)

Size: 975 code + 0 data bytes
Run Time: 00:36.5
Elapsed Time: 00:43.0
Lines/CPU Min: 1787
Lexemes/CPU-Min: 7088
Memory Used: 246 pages
Compilation Complete

0139 AH-BT13A-SE
VAX/VMS V4.0

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